

Follow the duck game

Objective:

Kids follow the “lead duck” (an adult or one of the children) and copy their duck-like movements as they travel through different "pond" environments. The game focuses on mimicking, coordination, and fun group movement.

How to Play:

- 1.Players: Any number of kids.
- 2.Moderator: An adult or one of the children acts as the “lead duck.”
- 3.Space: An open area or room to move around in, which can be transformed into different duck-themed environments (e.g., pond, forest, farm).

Basic Duck Movements:

- Waddle: Walk like a duck with knees bent, taking small side-to-side steps.
- Flap Wings: Wave arms up and down like a duck flapping its wings.
- Quack: Make "Quack, quack!" sounds as you move.
- Paddle Feet: Move feet quickly as if swimming in water.
- Duck Dive: Crouch low, pretending to dive into water to catch food.
- Shake Tail Feathers: Wiggle your hips like you're shaking off water.

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Instructions:

1. Choose the Lead Duck:

Start with an adult as the lead duck, or take turns if playing multiple rounds.

2. Explain the Movements:

Before starting, quickly explain and demonstrate the different duck movements the kids will follow.

3. Start the Journey:

The lead duck starts moving, and the other kids follow in a line, copying their exact duck-like actions.

- The lead duck might waddle, flap wings, quack, dive, or shake tail feathers, and the rest of the group has to follow closely behind, doing the same.

4. Switch Movements:

As the lead duck, change up movements frequently to keep things exciting, adding challenges like faster waddling, louder quacking, or longer dives.

5. Add Environments:

To make it more fun, announce different “environments” as you move:

- Pond: Paddle feet and swim, diving occasionally.
- Forest: Flap wings and waddle through “trees.”
- Farmyard: Waddle slowly, quacking loudly, and looking for food (pretend to pick food off the ground).
- Rainy Day: Flap wings and shake tail feathers like you're shaking off rain.

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6. Change the Leader:

After a few minutes, let another child be the lead duck and come up with new movements for everyone to follow.

7. Keep Going:

Play for as long as the kids are engaged, encouraging creativity in their duck movements.

Variations:

- Add Obstacles:
- Set up simple “obstacles” like chairs or pillows to waddle around, flap over, or dive under.
- Musical Duck:
- Play music, and when it stops, all the ducks have to freeze in their last pose.
- Duck Parade:
- At the end of the game, have a "Duck Parade" where everyone shows off their best waddle or dive moves one by one.

This game enhances coordination, listening skills, and imagination while keeping the kids entertained with silly duck-themed fun!

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